

Job Description

Role Title:	Lecturer in Film, TV and Stage Design
School / Dept:	School of Arts, Media and Creative Technology
Reference:	GRP84
Grade:	Grade 8
Full or Part time:	Full time
Hours:	1.0 FTE
Reports to:	Director

Overview

With a diverse population of over 27,000 students, supported by 2,500 staff and a network of 200,000 alumni worldwide, the University of Salford is committed to creating prosperity, advancing healthy living, supporting a sustainable environment, and leading the way in creative and innovative practices.

Our new strategy, 'Innovating to Enrich Lives', frames how we will work as an inclusive community to take our ethos into the next five years and beyond. We will achieve this through fostering a collaborative, inclusive and purposeful culture. Enquiry, learning and action will be at the heart of all that we do.

As a global institution that delivers high-quality education and impactful research, we welcome applications from enthusiastic individuals who want to be part of our academic community.

The School of Arts, Media and Creative Technology is a leading centre for practice-based education in the creative disciplines. Through significant investment in our staff and facilities, we are strengthening our position as a centre of excellence for socially engaged teaching practice and research whose graduates are sought after as content creators and for the innovative application of creative technology, both in the creative industries and across wider sectors of the economy. Our vision is to become a top quartile provider of practice-based education in the creative industries, continuing to advance our standing as a destination of choice for students in the UK and internationally.

Our £55 million New Adelphi flagship building offers top-quality specialist equipment and facilities to suit all creative requirements. We also have a campus at Media City, an international media hub next to prestigious media organisations such as the BBC, ITV, and Dock10, with industry-standard facilities offering a professional environment for our staff and students. The School is organised into three Directorates, currently totalling around 4,800 students: Art, Design, and Creative Technology; Media, Film, Journalism, Politics and History; and Performance, Music, English and Dance.

We are delighted that you are interested in finding out more about our current vacancy for the role of Lecturer in Film, TV and Stage Design in the School of Arts, Media and Creative Technology.

The successful candidate will play a key role in the delivery and ongoing development of our BA (Hons) Film, TV and Stage Design programme, situated in the heart of the vibrant film, television, and theatre industries of the Northwest.

We are seeking an experienced practitioner with a strong background within the scenic design industries, combined with excellent experience within the Higher Education sector at undergraduate and/or postgraduate level. You will demonstrate an understanding of inclusive pedagogical practices and have experience supporting students from diverse backgrounds, ensuring that all learners are supported in achieving their full potential. A bridge between traditional practice and modern digital techniques and AI, the successful candidate will be able to future proof our students.

Working collaboratively with a team of experienced academics and industry professionals supported by technical specialists, you will be expected to undertake original research, lead and deliver modules, provide high-quality assessment and feedback, and contribute to the day-to-day management and strategic development of the programme. You will actively engage in enhancing the curriculum to reflect current industry trends and to strengthen students' professional employment prospects both regionally and nationally.

Industry engagement is essential to this role. Our students regularly collaborate with film, television, and stage productions across the Northwest and the wider UK. Through your own professional networks and partnerships, you will play an important role in facilitating these opportunities and ensuring that students gain meaningful, real-world experience within the creative industries.

You will be skilled in appropriate technologies for visualising and rendering scenic concepts alongside practical experience in production and project management. You will be proficient in Photoshop, Illustrator, Sketch Up, Vectorworks and, ideally, other 3D modelling software that may include Blender, Unreal Engine, etc.

Alongside a track record of collaborative research and/or a demonstrable cross-disciplinary ethos, you will effectively enhance student experience through knowledge exchange and networking. You will support the team in coordinating and providing opportunities for student facing live projects and work experience. You will also initiate and contribute to externally facing research, enterprise and knowledge exchange activity that enhances the profile of the Directorate and the University, fostering partnerships with industry, creatives, cultural organisations and communities where appropriate.

This is a full-time, permanent position, and the starting salary is Grade 8, Spine Point 37, £47,389 per annum.

We are committed to promoting a truly diverse and inclusive community, a place where we can all be ourselves and achieve success based on our skills and contributions. This means we seek to challenge assumptions and acknowledge systemic biases, as much as we celebrate diverse perspectives and experiences. We offer a range of family friendly, inclusive employment policies, flexible and agile working arrangements, staff engagement forums, campus facilities and services to support staff from different backgrounds. Our student population is already incredibly diverse, and we want to ensure that this is reflected across our colleague profile as well. We particularly encourage applications from women and individuals from minoritized ethnic backgrounds. We also operate a guaranteed interview scheme for job applicants who declare they have a disability and meet the essential criteria of the role they are applying for.

There is a varied benefits package available through 'My Salford' where you can tailor your benefits to suit your own lifestyle – everything from additional annual leave, savings on High Street shopping, travel discounts as well as health and wellbeing support. However you identify, whatever your pathway has been to get here, come and join us at the University of Salford where we are all proud to belong!

Within your cover letter/personal statement, please address how you meet the criteria listed in the person specification below. We anticipate that interviews will take place shortly after the closing date of this advertisement.

Informal enquires about this role can be made to: Paul Vivian (p.f.vivian@salford.ac.uk),
Director of Art, Design and Creative Technology.

Role Purpose

To develop and deliver high-quality teaching across a range of modules or short programmes. To contribute to the planning, design and development of programmes. To engage in scholarly activity and undertake high quality research.

Principal Duties & Responsibilities

Teaching and Learning

- Design teaching materials and deliver either across a range of modules or within a subject area.
- Supervise student projects, including, where appropriate, field trips, placements, and postgraduate projects.
- Identify areas where current provision is in need of revision or enhancement.
- Contribute to the planning, design and development of course and curriculum objectives and materials, in collaboration with academic and professional services staff.
- Set, mark and assess work and examinations and provide feedback to students.
- Act as personal tutor to a group of students.

Research

- Undertake individual or collaborative research projects of relevance to the School/University.
- Extend, transform and apply knowledge acquired from scholarship to learning, research and appropriate external activities.
- Identify external sources of funding and develop or contribute to funding bids – research, knowledge transfer and engagement grant applications.
- Promote graduate studies by contributing to the supervision of postgraduate research students.
- Write or contribute to publications in peer reviewed academic journals or disseminate research findings using other appropriate media.
- Make presentations at conferences or exhibit work in other appropriate events, participating in dissemination and engagement activities to contribute to knowledge base of area of expertise, maximise policy, media industrial or community impact of research.

Leadership, Management and Engagement

- Take a lead in own area of expertise, act as mentor for junior colleagues.

- To engage with and participate in the University's Performance and Career Conversations process as reviewer and/or reviewee, as appropriate.
- Lead and co-ordinate the work of other staff to ensure module, programme, enterprise or research project is delivered to the standards required.
- Co-ordinate colleagues to ensure student needs and expectations are met, acting as leader of modules or a programme, or of significant sections of a programme.
- Plan, co-ordinate and implement research programmes or engagement projects; organisation of external activities such as student projects, field trips and industrial placements; manage or monitor research or engagement budgets and ensure effective use of resource; organise administrative duties.
- Support colleagues with less experience and advise on personal development; train/advise on own area of expertise where appropriate; coach and support colleagues in developing research.
- Collaborate with external organisations such as industry, public sector, charity and local community groups.

Generic Duties

- Perform any other duties appropriate to the grade as may be required by the Dean of School/Head of Division etc.
- Comply with the personal health and safety responsibilities specified in the University Health and Safety policy.
- To engage with the University's commitment to put our students first and deliver services which are customer orientated, represent value for money and contribute to the financial and environmental sustainability of the University when undertaking all duties and aspects of the role.
- Advance equality, support our work towards eliminating unlawful discrimination, foster an inclusive study and work environment for students, staff and visitors in accordance with our public sector equality duties and university policy.

This role detail is a guide to the work you will initially be required to undertake. It may be changed from time to time to meet changing circumstances. It does not form part of your Contract of Employment.

Indicative level of membership of Advance HE: Fellow.

Person specification follows on next page

Person Specification

The successful candidate should demonstrate the following, which are 'Essential' (E) or 'Desirable' (D)

Consideration should be given to the following four themes which will be tested at each stage of the recruitment process:

- Teaching and learning
- Research and innovation
- Leadership, management enterprise and engagement
- Internationalisation

Qualifications

1. Hold a Postgraduate Certificate of Academic Practice or equivalent higher education teaching qualification (or commitment to enrol on the University programme during the probationary year and complete within three years) or Fellowship of Advance HE or international equivalent. (E)
2. A good undergraduate or Master's degree in a relevant discipline area. (E)
3. A doctoral level qualification in a relevant discipline area. (E)

Background and Experience

4. Excellence in teaching and student support within Higher Education. (E)
5. An active and developing research profile, with evidence of high-quality outputs and clear potential to contribute to the Research Excellence Framework (REF). (E)
6. Relevant industry experience. (E)
7. Working with design software packages for concept development and visualising. (E)

Knowledge

8. Theory and practice within the discipline. (E)
9. Art Direction and/or Production techniques across Film TV and Stage Design contexts. (E)
10. Historical and critical themes within Film TV and Stage Design practice. (E)
11. Innovative and inclusive pedagogical approaches to the teaching of subjects related to Film TV and Stage Design in Higher Education, particularly at undergraduate level. (E)

Skills and Competencies

12. Excellent oral and written communication and presentation skills. (E)
13. Ability to work collaboratively across a range of areas in interdisciplinary teams. (E)
14. Ability to support HE students to achieve excellent progression and graduate employment outcomes. (E)
15. Excellent concept and production skills within a relevant area of the subject. (E)